

Sharing is Caring!



Patterns for JavaScript Library Design

@maggiepint

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Who am I?

Who am I?

- Semicolons/Tabs

Who am I?

- Crisis Management Engineer at Microsoft
- A maintainer (not the author) of Moment.js
- JS Foundation Representative to TC39
- Champion of Date rework in JavaScript (tell me your thoughts!)

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A library is a bit of code that is useful when packaged up and distributed to other people.

This could be internal or external.

Libraries

1. LoDash
2. jQuery
3. Q
4. Moment
5. Immutable
6. Request

Not Libraries

1. Express
2. Angular
3. Webpack

What we think having a library is like



What having a library is actually like





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moment / moment

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is:issue is:open

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#3946 opened 2 days ago by h15ter

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- Ease of use

Ease of Use!

Nobody wants to learn your library.

It's okay to make it simple.

Considerations

1. Invocation
2. Configuration
3. Defaults
4. Errors

Invocation

Static Invocation

(Simplest Option)

```
// request
request('http://www.google.com', (err, resp, body) => {
});
```

```
// lodash
let odds = _.filter([1,2,3,4,5], (n) => { return n % 2});
```

The drawback:

```
let arr = [1,2,3,4,5];
let sumOddsDoubled = _sum(
    _.map(
        _.filter(arr, (n) => { return n % 2})
        , (n) => {return n *2 }));
```

Factory Function

(Extends well)

```
// Q
let promise = Q.fcall();
let promise = Q.all();
let deferred = Q.defer();

// jQuery
let obj = $('.blue');

//moment
let myTime = moment();
let myTime = moment.utc();
```

Chaining

(AKA Fluent)

```
Q.fcall(promisedStep1)
  .then(promisedStep2)
  .then(promisedStep3)
  .then(promisedStep4)
  .then(function (value4) {
    // Do something with value4
  })
  .catch(function (error) {
    // Handle any error from all above steps
  })
  .done();
```

```
moment().add(3, 'days').startOf('day').subtract(1, 'year');
```

```
$('.blue').append('<p>these elements have a blue class</p>')
  .class('emphasize');
```

Configuration

First there was:

```
let dateString = 'May 1, 2017';
moment(dateString);
moment(dateString, 'MMM D, YYYY');
```

First there was:

```
let dateString = 'May 1, 2017';
moment(dateString);
moment(dateString, 'MMM D, YYYY');
```

And then there was:

```
moment([2017,2,11]);
moment(moment());
moment(new Date());
moment(dateString, 'MMM D, YYYY', 'en');
moment(dateString, 'MMM D, YYYY', true);
moment(dateString, 'MMM D, YYYY', 'en', true);
moment(dateString, ['MMM D, YYYY', 'YYYY-MM-DD']);
moment(dateString, ['MMM D, YYYY', 'YYYY-MM-DD'], 'en');
moment(dateString, ['MMM D, YYYY', 'YYYY-MM-DD'], true);
moment(dateString, ['MMM D, YYYY', 'YYYY-MM-DD'], 'en', true);
```

Options Objects

(The ECMA402 Intl API)

```
let options = {  
    hour: 'numeric',  
    minute: 'numeric',  
    second: 'numeric',  
    timeZoneName: 'short'  
};  
  
let dateString = new Intl.DateTimeFormat('en-AU', options).format(date);
```

Options allow for pluggable business logic

```
let options = {
  statusCode: {
    404: function() {
      alert( "page not found" );
    },
    500: function() {
      throw 'the world has ended';
    }
  }
};

$.ajax(options);
```

Required parameters first, then an options object

Defaults

Plain HTTP Request with Node.js

```
let http = require('http');
http.get({
  host: 'api.github.com',
  path: '/repos/timrwood/moment',
  headers: {
    'User-Agent': 'request'
  }, function(response) {
  // Continuously update stream with data
  let body = '';
  response.on('data', function(d) {
    body += d;
  });
  response.on('end', function() {
    console.log(response.statusCode); // 301
    console.log(response.statusMessage); // Moved Permanently
  });
});
```

Sensible Defaults with Request

```
let request = require('request');

let options = {
  url: 'https://api.github.com/repos/timrwood/moment',
  headers: {
    'User-Agent': 'request'
  }
};
request(options, (err, resp, body) => {
  console.log(resp.request.uri.href);
  // https://api.github.com/repositories/1424470
  console.log(resp.body);
  // {"id":1424470,"name":"moment","full_name":"moment/moment", ...
});
```

Best By Default

If there is an obvious right answer, do it automatically.

```
let dateTimeString = '2017-05-01 10:25:41.357-05:00';
moment(dateTimeString).format('LLL');
```

1 May 2017 17:25

WAT?

```
let dateTimeString = '2017-05-01 10:25:41.357-05:00';
moment(dateTimeString).format('LLL');
// 1 May 2017 17:25
moment.utc(dateTimeString).format('LLL');
// 1 May 2017 15:25
moment.parseZone(dateTimeString).format('LLL');
// 1 May 2017 10:25
moment.tz(dateTimeString, 'America/New_York').format('LLL');
// 1 May 2017 11:25
```

There is no best choice!

```
let dateTimeString = '2017-05-01 10:25:41.357-05:00';
moment.local(dateTimeString).format('LLL');
```

1 May 2017 17:25

Default When Best

If there are several likely behaviors, don't choose a deafult. It only leads to confusion.

Errors

Any use of the JavaScript throw mechanism will raise an exception that must be handled using try / catch or the Node.js process will exit immediately.

The Node.js Docs



Myles cares a lot about errors.

```
moment('asdfgh', 'DD/MM/YYYY').format() // invalid date
```

```
moment('asdfgh', 'DD/MM/YYYY').format() // invalid date
```

Good! Bad user input doesn't crash the Node.js process.

```
moment().get('hours'); // 13
```

```
moment().get('hours'); // 13
```

```
moment().get('huors');
// Moment {_isAMomentObject: true, _isUTC: false, _pf: ...}
```

```
moment().get('hours'); // 13
```

```
moment().get('huors');
// Moment {_isAMomentObject: true, _isUTC: false, _pf: ...}
```

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Throw on Obvious Developer Error

```
const { Map } = require('immutable');
const map1 = Map({ a: 1, b: 2, c: 3 });
const map2 = map1.set('b', 50)
let b1 = map1.get('b'); //2
let b2 = map2.get('b'))); // 50
```

```
const { Map } = require('immutable');
const map3 = Map(1);
// TypeError: Expected Array or iterable object of [k, v] entries,
// or keyed object: 1
```

Make it easy to use!

Invocation

- Start with basic static or factory invocation
- Consider a chaining API

Configuration

- Use options objects for non-required configurations

Defaults

- Best-by-default
- Default-when-best

Errors

- Throw for obvious developer errors

Share!



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